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# **aiounittest Documentation**

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In the Python 3.8 ([release note](#)) and newer consider to use the `unittest.IsolatedAsyncioTestCase`. Builtin `unittest` module is now asyncio-featured.



### 1.1 Why Not?

In the Python 3.8 ([release note](#)) and newer consider to use the `unittest.IsolatedAsyncioTestCase`. Builtin `unittest` module is now asyncio-featured.

### 1.2 What?

This module is a set of helpers to write simple and clean test for asyncio-based code.

### 1.3 Why?

Actually this is not nothing new, it just wraps current test approach in the handy utils. There are couple libraries that try to solve this problem. This one:

- integrates nicely with standard `unittest` library,
- is as simple as possible, without a bunch of stuff that is straightforward with `unittest` (eg re-inventing `assertRaises` with `assertAsyncRaises`),
- supports both Python 3.5+ syntax and Python 3.4,
- it's well-documented (I think)

Among the others similar modules the best known is an extension `pytest-asyncio`. It provides couple extra features, but it cannot be used with `unittest.TestCase` (it does not support fixture injection).

Further reading:

- <https://stackoverflow.com/questions/23033939/how-to-test-python-3-4-asyncio-code>
- <http://jacobbridges.github.io/post/unit-testing-with-asyncio/>

## 1.4 Next?

- introduce `AsyncMock`, ... Probably not, the `unittest.mock.Mock` with `futurized` is pretty simple.
- it would be great if *unittest* could support `async test > python-ideas`



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To enable support for async tests just use `aiounittest.AsyncTestCase` instead of `unittest.TestCase` (or decorate async test coroutines with `async_test`). The `futurized` will help you to mock coroutines.

## 2.1 AsyncTestCase

Extends `unittest.TestCase` to support asynchronous tests. Currently the most common solution is to explicitly run `asyncio.run_until_complete` with test case. `Aiounittest AsyncTestCase` wraps it, to keep the test as clean and simple as possible.

**class** `aiounittest.AsyncTestCase` (*methodName='runTest'*)

`AsyncTestCase` allows to test asynchronous function.

The usage is the same as `unittest.TestCase`. It works with other test frameworks and runners (eg. *pytest*, *nose*) as well.

**AsyncTestCase can run:**

- test of synchronous code (`unittest.TestCase`)
- test of asynchronous code, supports syntax with `async/await` (Python 3.5+) and `asyncio.coroutine/yield from` (Python 3.4)

Code to test:

```
import asyncio

async def async_add(x, y, delay=0.1):
    await asyncio.sleep(delay)
    return x + y

async def async_one():
    await async_nested_exc()

async def async_nested_exc():
```

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```
await asyncio.sleep(0.1)
raise Exception('Test')
```

Tests:

```
import aiounittest

class MyTest(aiounittest.AsyncTestCase):

    async def test_await_async_add(self):
        ret = await asyncio.add(1, 5)
        self.assertEqual(ret, 6)

    async def test_await_async_fail(self):
        with self.assertRaises(Exception) as e:
            await asyncio_one()
```

**get\_event\_loop()**

Method provides an event loop for the test

It is called before each test, by default `aiounittest.AsyncTestCase` creates the brand new event loop everytime. After completion, the loop is closed and then recreated, set as default, leaving asyncio clean.

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**Note:** In the most common cases you don't have to bother about this method, the default implementation is a recommended one. But if, for some reasons, you want to provide your own event loop just override it. Note that `AsyncTestCase` won't close such a loop.

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```
class MyTest(aiounittest.AsyncTestCase):

    def get_event_loop(self):
        self.my_loop = asyncio.get_event_loop()
        return self.my_loop
```

## 2.2 AsyncMockIterator

**class** `aiounittest.mock.AsyncMockIterator` (*seq*)

Allows to mock asynchronous for-loops.

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**Note:** Supported only in Python 3.6 and newer, uses `async/await` syntax.

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```
from aiounittest import AsyncTestCase
from aiounittest.mock import AsyncMockIterator
from unittest.mock import Mock

async def fetch_some_text(source):
    res = ''
    async for txt in source.paginate():
        res += txt
```

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```

return res

class MyAsyncMockIteratorTest (AsyncTestCase) :

    async def test_add(self) :
        source = Mock()
        mock_iter = AsyncMockIterator([
            'asdf', 'qwer', 'zxcv'
        ])
        source.paginate.return_value = mock_iter

        res = await fetch_some_text(source)

        self.assertEqual(res, 'asdfqwerzxcv')
        mock_iter.assertFullyConsumed()
        mock_iter.assertIterCount(3)

```

**assertFullyConsumed()**

Whenever *async for* reached the end of the given sequence.

**assertIterCount (expected)**

Checks whenever a number of a mock iteration matches expected.

**Parameters** **int** (*expected*) – Expected number of iterations

## 2.3 async\_test

aiounittest.**async\_test** (*func=None, loop=None*)

Runs synchronously given function (coroutine)

**Parameters**

- **func** (*callable*) – function to run (mostly coroutine)
- **loop** (*event loop of None*) – event loop to use to run *func*

By default the brand new event loop will be created (old closed). After completion, the loop will be closed and then recreated, set as default, leaving asyncio clean.

**Note:** aiounittest.**async\_test** is an alias of aiounittest.helpers.run\_sync

Function can be used like a *pytest.mark.asyncio* (implementation differs), but it's compatible with unittest.TestCase class.

```

import asyncio
import unittest
from aiounittest import async_test

async def add(x, y) :
    await asyncio.sleep(0.1)
    return x + y

class MyAsyncTestDecorator(unittest.TestCase) :

    @async_test
    async def test_async_add(self) :

```

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```
ret = await add(5, 6)
self.assertEqual(ret, 11)
```

---

**Note:** If the loop is provided, it won't be closed. It's up to you.

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This function is also used internally by `aiounittest.AsyncTestCase` to run coroutines.

## 2.4 futurized

`aiounittest.futurized(o)`

Makes the given object to be awaitable.

**Parameters** `o (any)` – Object to wrap

**Returns** awaitable that resolves to provided object

**Return type** `asyncio.Future`

Anything passed to `futurized` is wrapped in `asyncio.Future`. This makes it awaitable (can be run with `await` or `yield from`) as a result of `await` it returns the original object.

If provided object is a `Exception` (or its subclass) then the *Future* will raise it on `await`.

```
fut = aiounittest.futurized('SOME TEXT')
ret = await fut
print(ret) # prints SOME TEXT

fut = aiounittest.futurized(Exception('Dummy error'))
ret = await fut # will raise the exception "dummy error"
```

The main goal is to use it with `unittest.mock.Mock` (or `MagicMock`) to be able to mock awaitable functions (coroutines).

Consider the below code

```
from asyncio import sleep

async def add(x, y):
    await sleep(666)
    return x + y
```

You rather don't want to wait 666 seconds, you've gotta mock that.

```
from aiounittest import futurized, AsyncTestCase
from unittest.mock import Mock, patch

import dummy_math

class MyAddTest(AsyncTestCase):

    async def test_add(self):
        mock_sleep = Mock(return_value=futurized('whatever'))
        patch('dummy_math.sleep', mock_sleep).start()
        ret = await dummy_math.add(5, 6)
```

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```
self.assertEqual(ret, 11)
mock_sleep.assert_called_once_with(666)

async def test_fail(self):
    mock_sleep = Mock(return_value=futurized(Exception('whatever')))
    patch('dummy_math.sleep', mock_sleep).start()
    with self.assertRaises(Exception) as e:
        await dummy_math.add(5, 6)
    mock_sleep.assert_called_once_with(666)
```



## CHAPTER 3

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### License

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